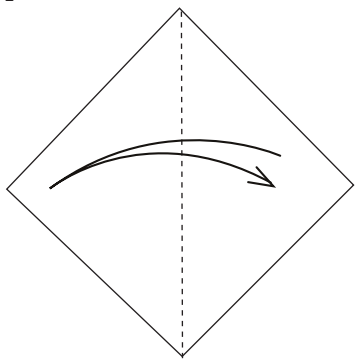


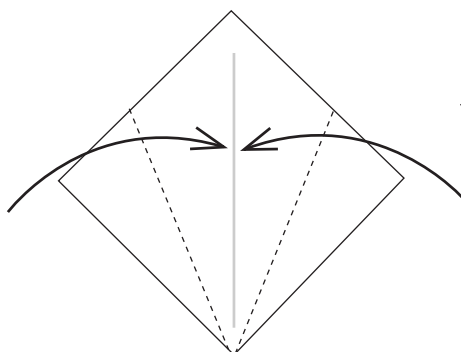
# Pato

1



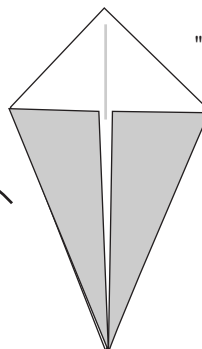
Doblar y desdoblar

2



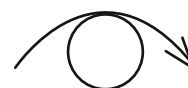
Llevar los lados hacia el centro

3

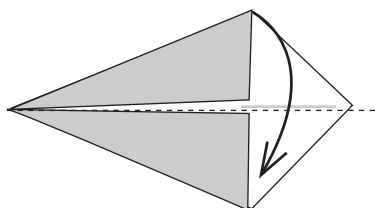


Girar

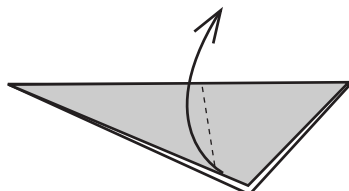
"Base Cometa"



4

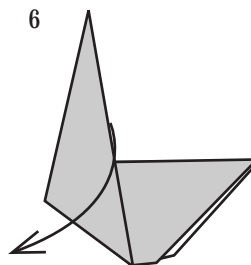


5



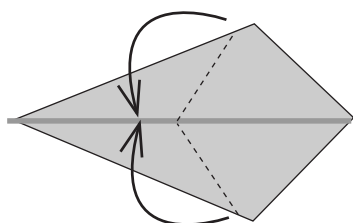
Marcar el doblez

6



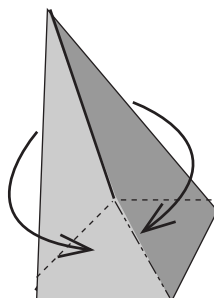
Desdoblar

7



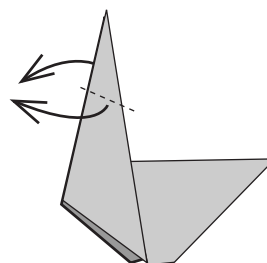
Llevar hacia el centro

8



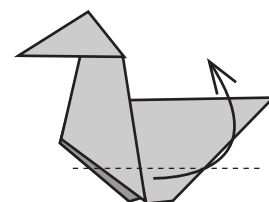
Paso intermedio

9

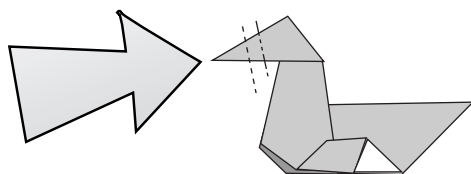


Doblar por ambos lados hacia adelante

10

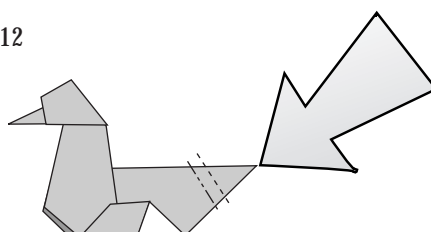


11



Hundir

12



Hundir

13

