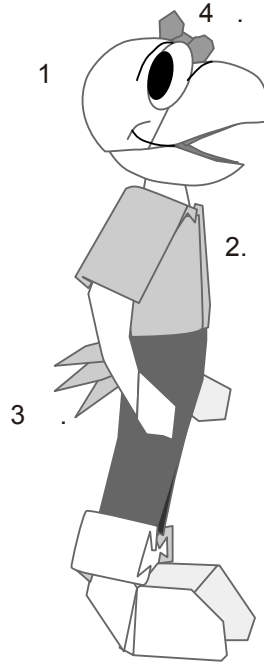
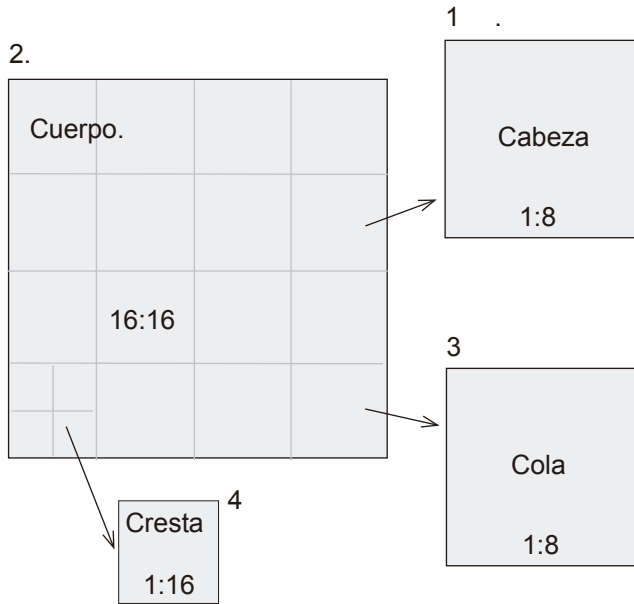


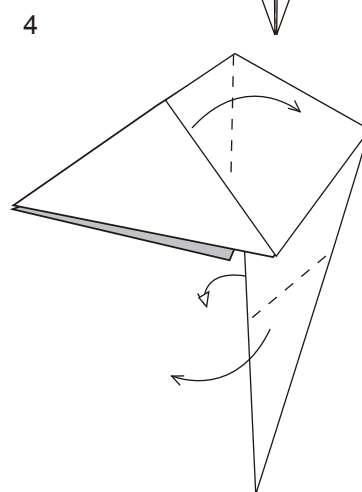
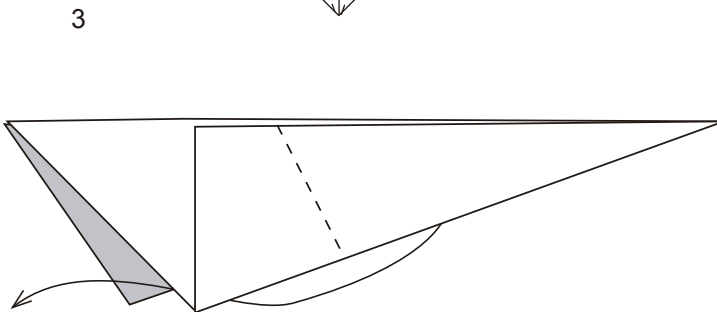
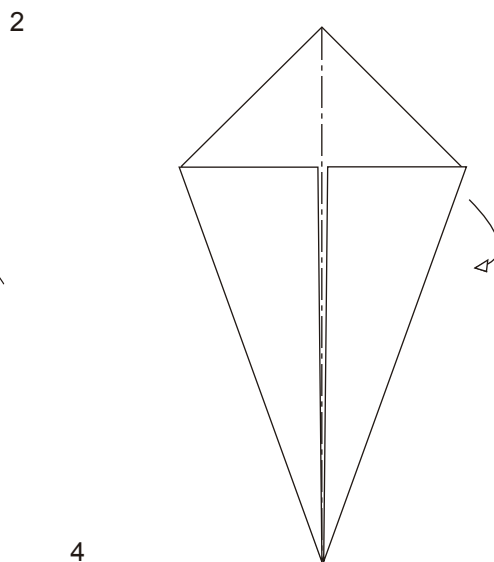
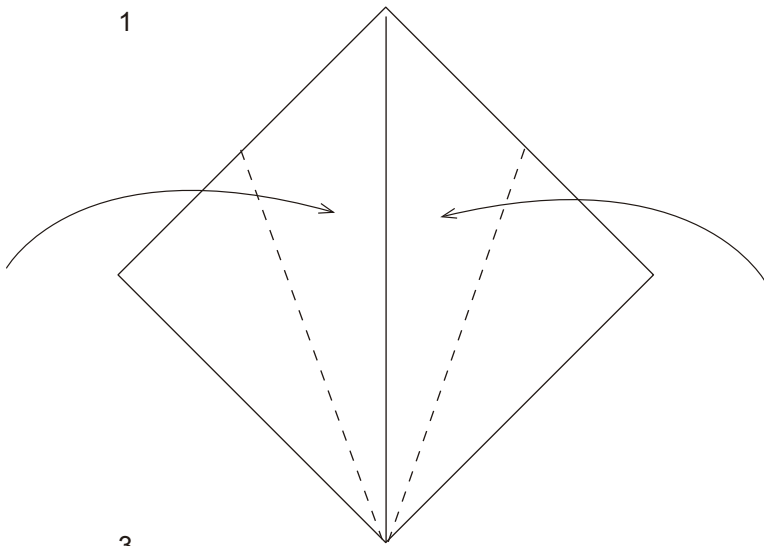
CONDORITO

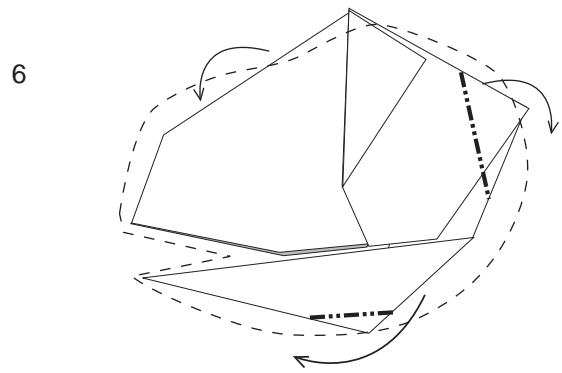
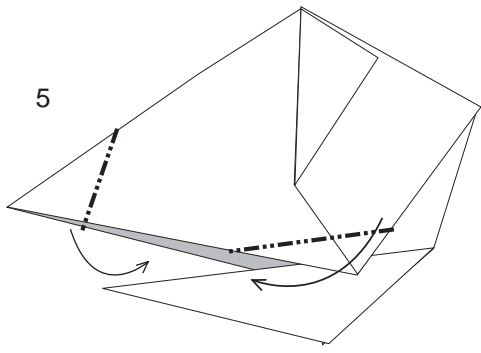
Patricio Kunz Tomic 2003 ©



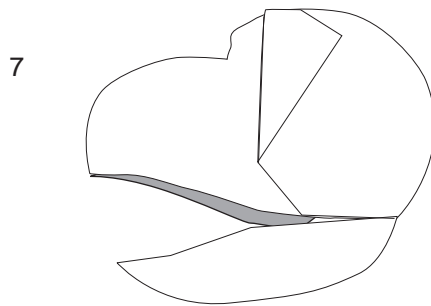
Este modelo se compone de cuatro partes: La cabeza, el cuerpo, la cresta y la cola.
Las proporciones son de 1:8 del cuerpo para la cabeza y la cola y de 1:16 para la cresta.

Cabeza



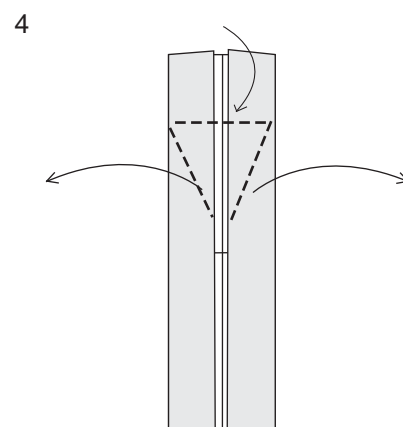
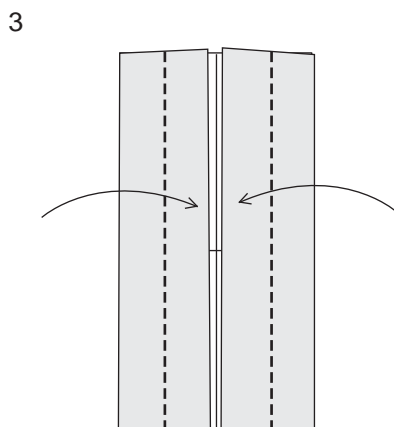
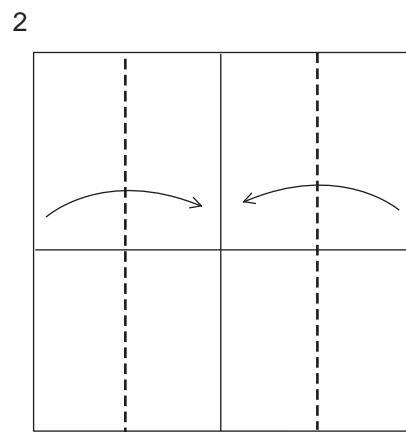
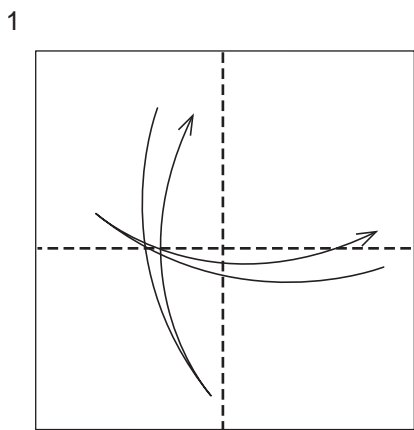


(Redondear cara)



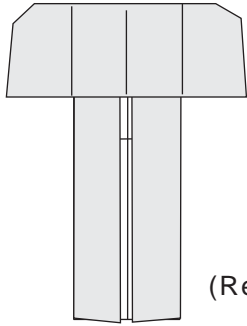
(Dar volumen a la Cabeza)

Cresta



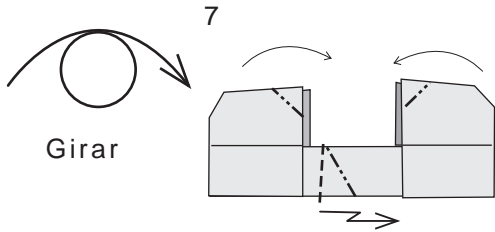
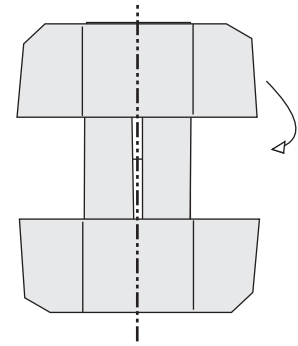
(doblar un poco antes de la mitad)

5

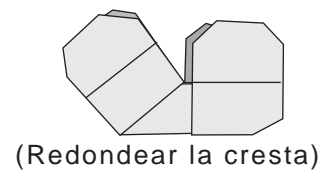


(Repetir paso 4 en parte inferior)

6

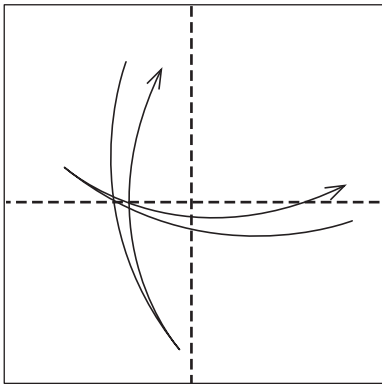


8

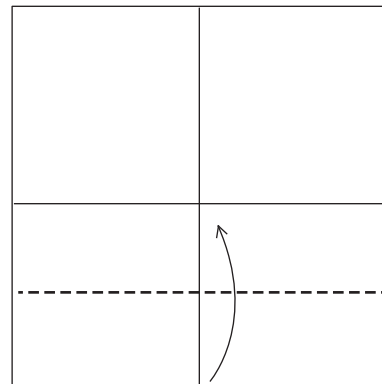


Cuerpo

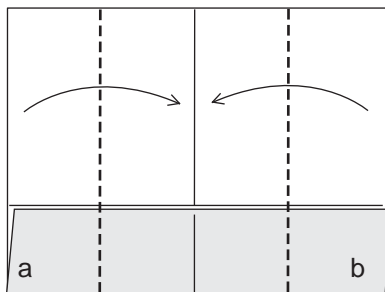
1



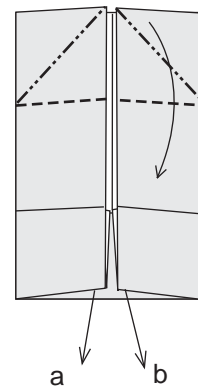
2



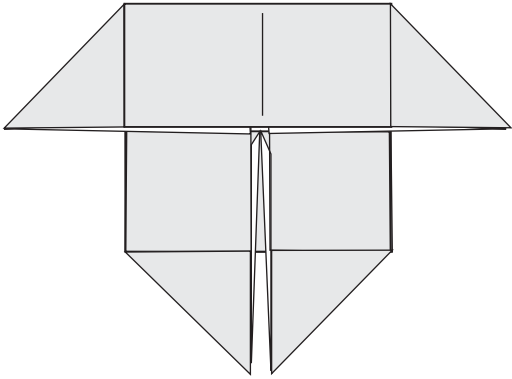
3



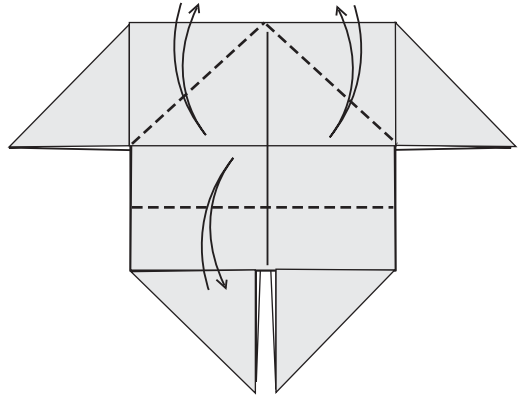
4



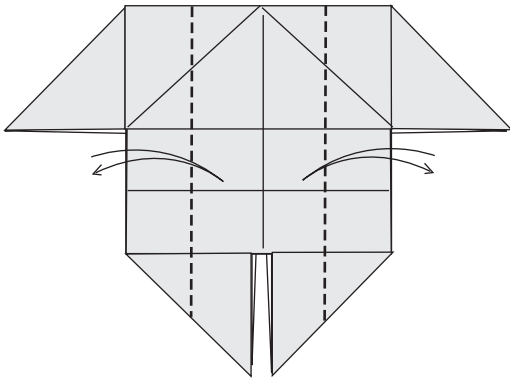
5



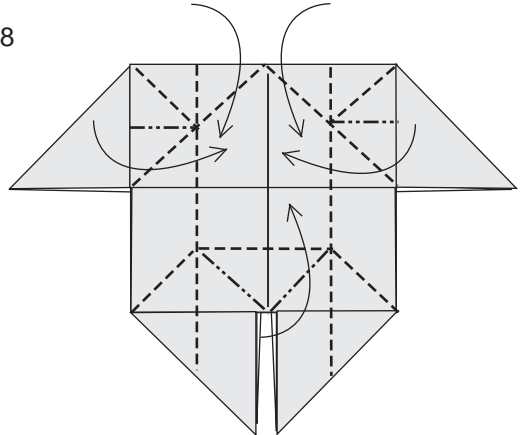
6



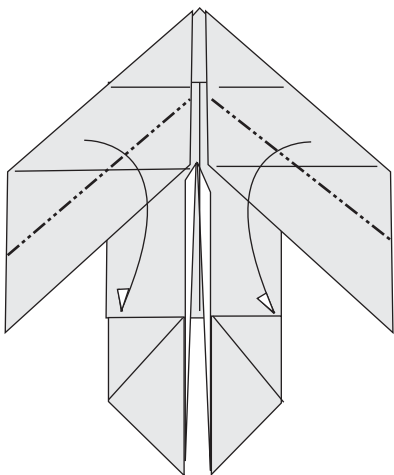
7



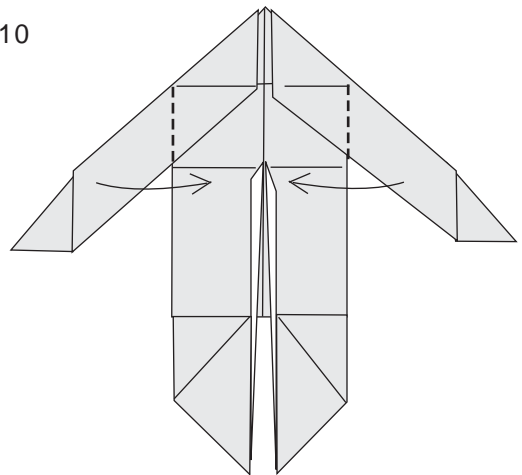
8



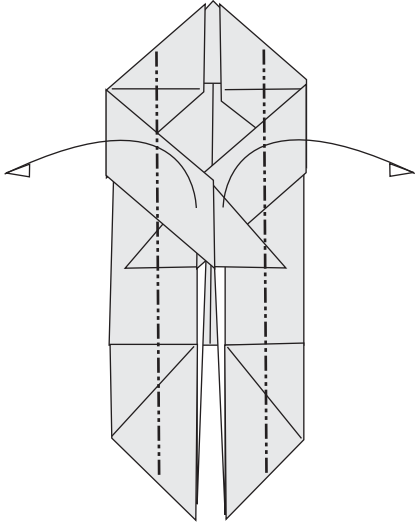
9



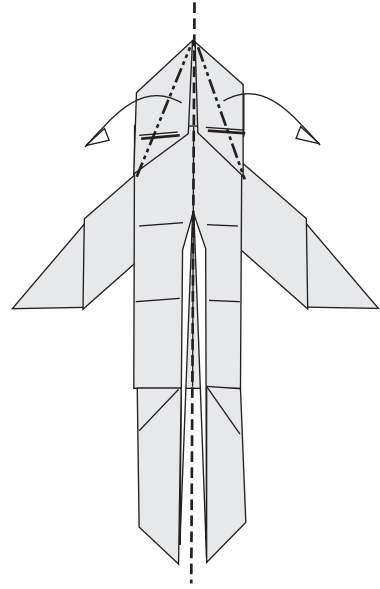
10



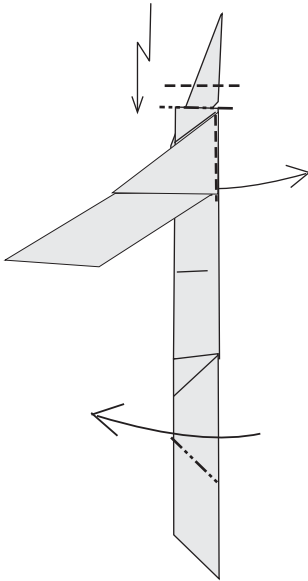
11



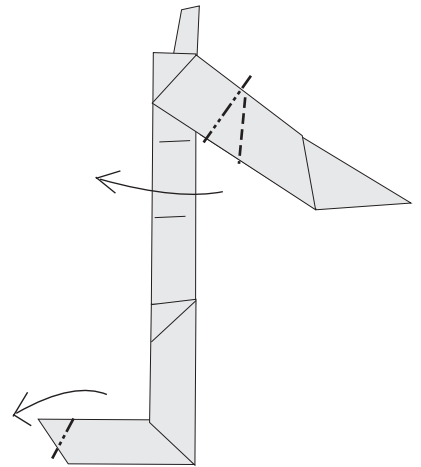
12



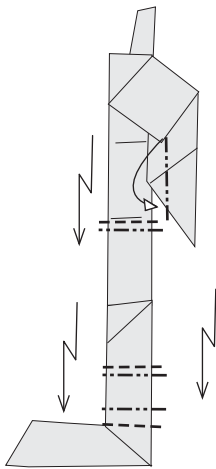
13



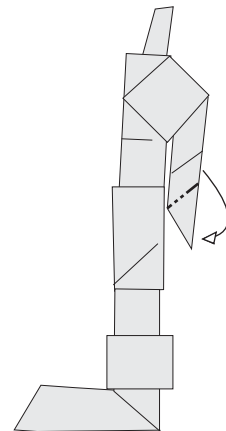
14

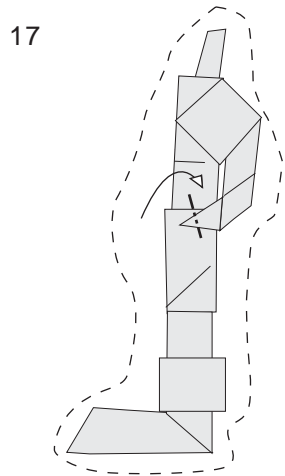


15

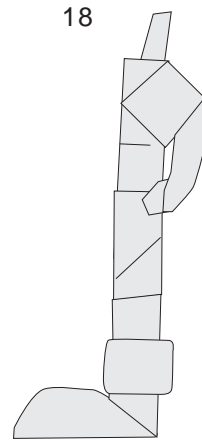


16

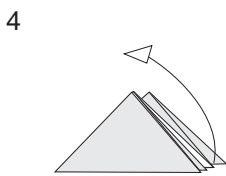
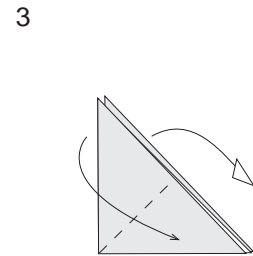
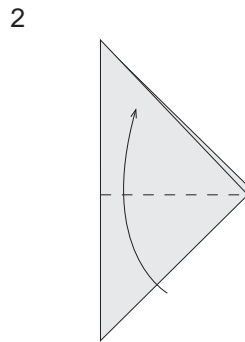
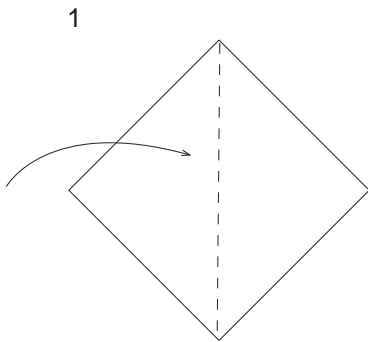




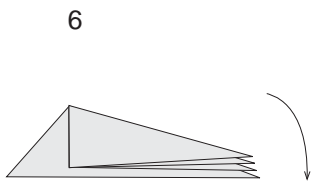
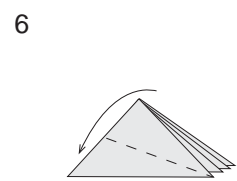
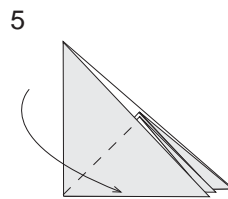
(Redondear la Figura)



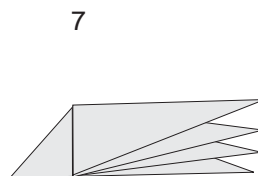
Cola



(Tirar la capa del medio)

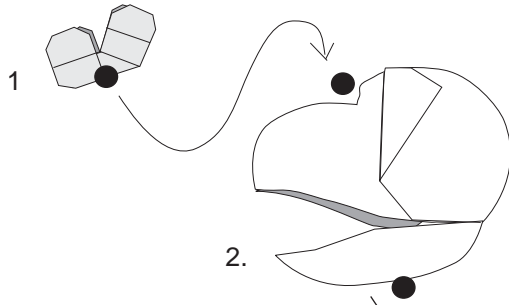


(Separar Plumas)

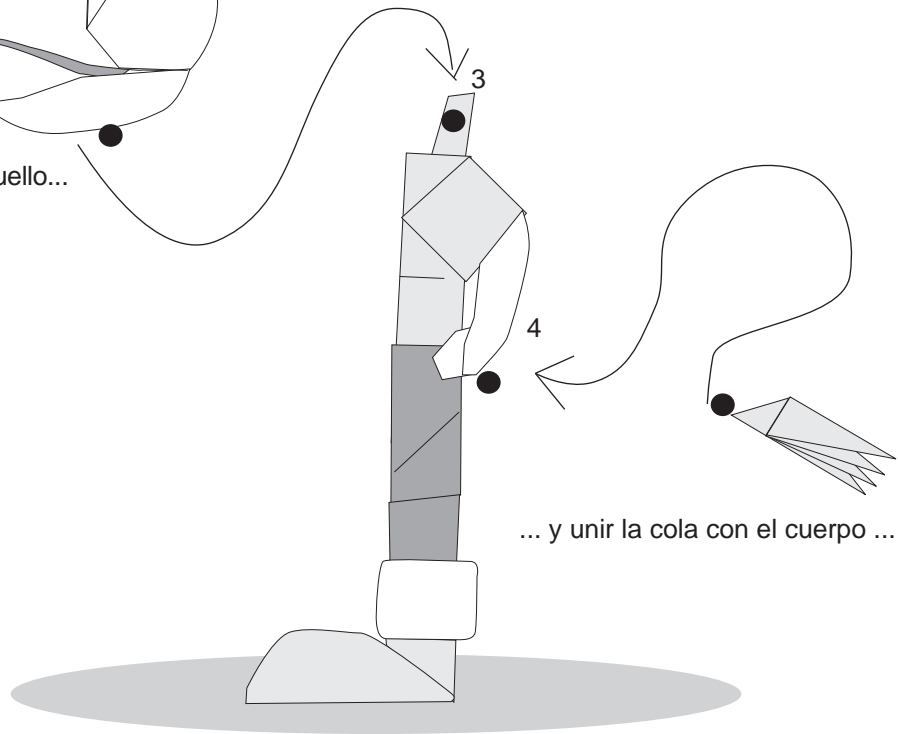


Armado

... Colocar la cresta sobre la cabeza..



... Colocar la cabeza sobre el cuello...



patokunz@hotmail.com

... Dibujar ojos y facciones para darle mas realismo al personaje...

CONDORITO

